

PATENT APPLICATION FEE DETERMINATION RECORD

Effective December 8, 2004

10/6/334

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	minus 20 = *	
INDEPENDENT CLAIMS	minus 3 = *	
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

\* If the difference in column 1 is less than zero, enter "0" in column 2

SMALL ENTITY  
TYPE

RATE	FEES	RATE	FEES
BASIC FEE	150.00	OR BASIC FEE	300.00
X\$ 25 =		OR X\$50 =	
X100 =		OR X200 =	
+180 =		OR +360 =	
TOTAL		OR TOTAL	

OTHER THAN  
SMALL ENTITY

11/4/05 CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	OTHER THAN SMALL ENTITY	
					RATE	ADDI- TIONAL FEE
Total	* 45	Minus	** 47	= 2	X\$ 25 =	X\$50 =
Independent	* 45	Minus	*** 49	= 4	X100 =	X200 =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				<input type="checkbox"/>	+180 =	+360 =

SMALL ENTITY

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25 =		X\$50 =	
X100 =		X200 =	
+180 =		+360 =	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

OTHER THAN  
SMALL ENTITY

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	OTHER THAN SMALL ENTITY	
					RATE	ADDI- TIONAL FEE
Total	* 45	Minus	** 47	= 2	X\$ 25 =	X\$50 =
Independent	* 45	Minus	*** 49	= 4	X100 =	X200 =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				<input type="checkbox"/>	+180 =	+360 =

ADDITIONAL  
FEE

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25 =		X\$50 =	
X100 =		X200 =	
+180 =		+360 =	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	OTHER THAN SMALL ENTITY	
					RATE	ADDI- TIONAL FEE
Total	* 45	Minus	** 47	= 2	X\$ 25 =	X\$50 =
Independent	* 45	Minus	*** 49	= 4	X100 =	X200 =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				<input type="checkbox"/>	+180 =	+360 =

ADDITIONAL  
FEE

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 25 =		X\$50 =	
X100 =		X200 =	
+180 =		+360 =	